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## PALM INTRANET

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## **Inventor Information for 10/660401**

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US 20030040358 A1	US- PGPUB	20030227		Gaming device having a plurality of multiple-image panels	463/20		Rothkranz, Markus et al.
US 20030045338 A1	US- PGPUB	20030306		Gaming device having a multi-round, multi-characteristic matching game	463/16	463/11	Dolloff, Jan K. et al.
US 20030045343 A1	US- PGPUB	20030306		Gaming device having a primary game outcome employed in a bonus game	463/20		Luccesi, Matthew et al.
US 20030060259 A1	US- PGPUB	20030327		Gaming device having an accumulating award symbol	463/16		Mierau, Marc et al.
US 20030064794 A1	US- PGPUB	20030403	18	Gaming device having a multiple round game that includes player choices and processor choices	463/25	463/20; 463/21; 463/22	Mead, Randall D. et al.
US 20030064795 A1	US- PGPUB	20030403		Gaming device having an improved offer/acceptance bonus scheme	463/25	463/20; 463/21	Baerlocher, Anthony J. et al.
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US 20030153378 A1	US- PGPUB	20030814		Gaming device having a related symbol selection game	463/16		Schlegel, Megan N. et al.
US 20030153383 A1	US- PGPUB	20030814		Gaming device having a pick reduction game	463/25		Baerlocher, Anthony J. et al.
US 20030199300 A1	US- PGPUB	20031023		Gaming device having a multiple selection and award distribution bonus scheme	463/16		Kaminkow, Joseph E. et al.
US 20030207710 A1	US- PGPUB	20031106		Gaming device having multiple pay slots	463/20	463/25	Rodgers, Paulina et al.
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US 20030216171	US- PGPUB	20031120		Method of operating a multiple round game that	463/25		Mead, Randall D. et al.

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US 20040053659 A1	US- PGPUB	20040318	Gaming device having slidable indicator disks	463/16	Rothkranz, Markus et al.
US 20040053670 A1	US- PGPUB	20040318	Gaming device having independently linearly moveable symbol indicators	463/20	Rothkranz, Markus et al.
US 20040063492 A1	US- PGPUB	20040401	Gaming device having discounted activations or wagers	463/25	Baerlocher, Anthony J. et al.
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US 20040097282 A1	US- PGPUB	20040520	Gaming device having a multi-round, multi-characteristic card game	463/16	Baerlocher, Anthony J. et al.
US 20040121840 A1	US- PGPUB	20040624	Gaming device having a mechanical secondary display	463/31	Rosander, Tai et al.
US 20040157658 A1	US- PGPUB	20040812	GAMING DEVICE HAVING ROTATABLE TUBULAR AWARD INDICATORS	463/20	Rothkranz, Markus
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US 20050020351 A1	US- PGPUB	20050127	Gaming device having a pick reduction game including a trigger selection indicator	463/20	Baerlocher, Anthony J. et al.
US 20050026679 A1	US- PGPUB	20050203	Gaming device having a primary game outcome employed in a bonus game	463/20	Lucchesi, Matthew et al.
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US 20050049036 A1	US- PGPUB	20050303	Gaming device having a selection game with building awards	463/25	Mead, Randall D.

US 20050054416 A1	US- PGPUB	20050310	Gaming device having a selection game with multiple groups of potential outcomes	463/16		Hostetler, John D. et al.
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US 20050054420 A1	US- PGPUB	20050310	Gaming device having a multiple symbol swapping game	463/20		Cregan, Karen M. et al.
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US 20050054424 A1	US- PGPUB	20050310	Gaming device having pivoting symbol indicator	463/20		Rothkranz, Markus et al.
US 20050054429 A1	US- PGPUB	20050310	Gaming device having bonus game dependent upon variable wager component selection	463/25	463/20	Baerlocher, Anthony J. et al.
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US 20050059456 A1	US- PGPUB	20050317	Gaming device having multiple selection groups with randomly aligning advances	463/16		Mead, Randall D. et al.
US 20050070354 A1	US- PGPUB	20050331	Gaming device having a free spin game	463/20		Baerlocher, Anthony J. et al.
US 20050096123 A1	US- PGPUB	20050505	Gaming device with secondary selection game in which the number of selections are based on multiple components of the wager in primary game	463/20		Cregan, Karen M. et al.
US 20050101372 A1	US- PGPUB	20050512	Gaming device having an accumulating award symbol	463/20		Mierau, Marc et al.
US 20050101373 A1	US- PGPUB	20050512	Gaming device having an accumulating award symbol	463/20	463/25	Mierau, Marc et al.
US 20050130733 A1	US- PGPUB	20050616	Gaming device having an accumulating award symbol	463/20		Mierau, Marc et al.
US	US-	20051201	Gaming device having an	463/16		Baerlocher,

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US 20050266917 A1	US- PGPUB	20051201	Gaming device having a re-triggering symbol bonus scheme with a bonus symbol accumulator	463/20		Glavich, Paulina et al.
US 20060003837 A1	US- PGPUB	20060105	Gaming device having an improved offer/acceptance bonus scheme	463/25		Baerlocher; Anthony J. et al.
US 20060030392 A1	US- PGPUB	20060209	Gaming device with wild activation symbols and wild termination symbols	463/16		Rodgers; Paulina et al.
US 20060030401 A1	US- PGPUB	20060209	Gaming device having a selection game with building awards	463/22	463/16	Mead; Randall D. et al.
US 20060063584 A1	US- PGPUB	20060323	Gaming device having mechanical indicator with values and modifiers and selection of values and modifiers	463/20		Brill; Zeke et al.
US 20060068875 A1	US- PGPUB	20060330	Gaming device having mechanical indicator with a multiple win section	463/16		Cregan; Karen M. et al.
US 20060068884 A1	US- PGPUB	20060330	Gaming device having a free spin game including an accumulated modifier	463/20	463/25	Baerlocher; Anthony J. et al.
US 20060068885 A1	US- PGPUB	20060330	Gaming device and method having free activation mode and free activation mode with free activation retrigger	463/20		Cregan; Karen M. et al.
US 20060073867 A1	US- PGPUB	20060406	Gaming device with multiple orbit award indicator	463/16		Rothkranz; Markus
US 20060073872 A1	US- PGPUB	20060406	Gaming device having selectable awards on a moving mechanical display	463/20		B-Jensen; Janna D. et al.
US 20060073874 A1	US- PGPUB	20060406	Gaming device having random generation of values and mathematical operations performed on the values	463/20		Cregan; Karen M. et al.
US 20060084486 A1	US- PGPUB	20060420	Gaming device having sequential activations of a game and replay of previous activations of the	463/16	463/20	Belger; Matthew E. et al.

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US 20060084494 A1	US- PGPUB	20060420	28	Gaming device having free spin mode with symbol elimination	463/20	463/25	Belger; Matthew E. et al.
US 6599185 B1	USPAT	20030729		Gaming device having a multiple selection and award distribution bonus scheme	463/16	273/143R; 463/20	Kaminkow; Joseph E. et al.
US 6609974 B2	USPAT	20030826		Gaming device having a multiple round game that includes player choices and processor choices	463/25		Mead; Randall D. et al.
US 6780107 B2	USPAT	20040824		Gaming device having a pick reduction game	463/16	463/20	Baerlocher; Anthony J. et al.
US 6783458 B2	USPAT	20040831		Method of operating a multiple round game that includes player choices and game choices	463/25		Mead; Randall D. et al.
US 6793578 B2	USPAT	20040921		Gaming device having a primary game outcome employed in a bonus game	463/20	463/25	Luccesi; Matthew et al.
US 6899620 B2	USPAT	20050531		Gaming device having a multiple selection and award distribution bonus scheme	463/16	273/143R; 463/20	Kaminkow; Joseph E. et al.
US 6942566 B2	USPAT	20050913		Gaming device having an improved offer/acceptance bonus scheme	463/16	463/20; 463/25	Baerlocher; Anthony J. et al.
US 6955600 B2	USPAT	20051018		Gaming device having a re-triggering symbol bonus scheme with a bonus symbol accumulator	463/20	463/16	Glavich; Paulina et al.
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US 7056214 B2	USPAT	20060606	Gaming device having an accumulating award symbol	463/20		Miereau; Marc et al.

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